

APPENDIX

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Notation used throughout the flowcharts:

WCS	World Coordinate System
CCS	C-arm Coordinate System
(x, y, z)	Used for 3D coordinates in WCS and the CCS.
(x, y)	Used for calibrated image coordinates.
(u, v)	Used for real image coordinates.
α	Sagittal Angle.
β	Transverse Angle.
γ	Approach Angle.

Subscripts:

w = WCS	Specifies the coordinate system. Only used with 3D coordinate systems.
c = CCS	
t = top	Specifies a point on the virtual guidewire.
b = bottom	
a = A/P	Specifies to what image the information pertains to.
s = Sagittal	

[1] J. Canny; "A Computational Approach to Edge Detection"; IEEE Transactions on Pattern Analysis Machine Intelligence; Vol 8, Nov. 1986, pp. 679-698.

[2] Mathematics involved in performing the Levenberg-Marquardt optimization method:

$$R = \begin{bmatrix} \cos\phi\cos\theta & \cos\phi\sin\theta\sin\psi - \sin\phi\cos\psi & \cos\phi\sin\theta\cos\psi + \sin\phi\sin\psi \\ \sin\phi\cos\theta & \sin\phi\sin\theta\sin\psi + \cos\phi\cos\psi & \sin\phi\sin\theta\cos\psi - \cos\phi\sin\psi \\ -\sin\theta & \cos\theta\sin\psi & \cos\theta\cos\psi \end{bmatrix}$$

$$u_c(x_i; a) = \left(\frac{R_{11}x + R_{12}y + R_{13}z + t_x}{R_{31}x + R_{32}y + R_{33}z + t_z} \right) f$$

and

$$v_c(x_i; a) = \left(\frac{R_{21}x + R_{22}y + R_{23}z + t_y}{R_{31}x + R_{32}y + R_{33}z + t_z} \right) f$$

$$\chi^2(x; a) = \sum_{i=0}^8 ((u_i - u_c(x_i; a))^2 + (v_i - v_c(x_i; a))^2)$$

where $x_i = [x, y, z]_i$ are the 3D coordinates of the fiducials, (u, v) are the 2D coordinates of the center of the fiducials, and $a = [\phi, \theta, \psi, t_x, t_y, t_z]$ are the six parameters that define a six degree-of-freedom pose.

[3] Once the fit has been performed I construct the homogeneous transformation matrix that corresponds to the optimized parameters ($a = [\phi, \theta, \psi, t_x, t_y, t_z]$) as follows:

$$REG_A = \begin{bmatrix} \cos\phi\cos\theta & \cos\phi\sin\theta\sin\psi - \sin\phi\cos\psi & \cos\phi\sin\theta\cos\psi + \sin\phi\sin\psi & px \\ \sin\phi\cos\theta & \sin\phi\sin\theta\sin\psi + \cos\phi\cos\psi & \sin\phi\sin\theta\cos\psi - \cos\phi\sin\psi & py \\ -\sin\theta & \cos\theta\sin\psi & \cos\theta\cos\psi & pz \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

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- [4] Once the fit has been performed I construct the homogeneous transformation matrix that corresponds to the optimized parameters ($\alpha = [\phi, \theta, \psi, t_x, t_y, t_z]$) as follows:

$$\text{REG}_B = \begin{bmatrix} \cos\phi\cos\theta & \cos\phi\sin\theta\sin\psi - \sin\phi\cos\psi & \cos\phi\sin\theta\cos\psi + \sin\phi\sin\psi & px \\ \sin\phi\cos\theta & \sin\phi\sin\theta\sin\psi + \cos\phi\cos\psi & \sin\phi\sin\theta\cos\psi - \cos\phi\sin\psi & py \\ -\sin\theta & \cos\theta\sin\psi & \cos\theta\cos\psi & pz \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- [5] The line of sight is calculated in the following way:
The line of sight is bound by (0, 0, 0) and (u_c, v_c, f) in the CCS.
Note: (u_c, v_c) is the calibrated equivalent of (u, v). See [13]

$$\begin{bmatrix} LSx_{w1} & LSx_{w2} \\ LSy_{w1} & LSy_{w2} \\ LSz_{w1} & LSz_{w2} \\ 1 & 1 \end{bmatrix} = [\text{REG}_A]^{-1} \begin{bmatrix} u_c & 0 \\ v_c & 0 \\ f & 0 \\ 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} x_{cs1} & x_{cs2} \\ y_{cs1} & y_{cs2} \\ z_{cs1} & z_{cs2} \\ 1 & 1 \end{bmatrix} = [\text{REG}_A] \begin{bmatrix} LSx_{w1} & LSx_{w2} \\ LSy_{w1} & LSy_{w2} \\ LSz_{w1} & LSz_{w2} \\ 1 & 1 \end{bmatrix}$$

$$u_1 = \frac{x_{cs1}}{z_{cs1}} f \quad v_1 = \frac{y_{cs1}}{z_{cs1}} f$$

$$u_2 = \frac{x_{cs2}}{z_{cs2}} f \quad v_2 = \frac{y_{cs2}}{z_{cs2}} f$$

Due to the inherent distortion in the fluoroscopic images the line of sight is drawn as a curve image. This is done by *un-calibrating* 50 points on the line bound by (u_1, v_1) and (u_2, v_2) as in [15] and drawing a polyline through them.

- [6] Recall that the virtual guidewire is a 3D object bound by ($0_{wt}, 0_{wt}, 0_{wt}$) and ($0_{wb}, 0_{wb}, -\text{screwlength}_{wb}$).
 $\beta = \beta + 0.1 * (\# \text{ pixels moved by the trackball})$

$$\begin{bmatrix} Vx_{wt} & Vx_{wb} \\ Vy_{wt} & Vy_{wb} \\ Vz_{wt} & Vz_{wb} \\ 1 & 1 \end{bmatrix} = [T^1(\alpha, \beta, tx, ty, tz)] \begin{bmatrix} 0_{wt} & 0_{wb} \\ 0_{wt} & 0_{wb} \\ 0_{wt} & -\text{screwlength}_{wb} \\ 1 & 1 \end{bmatrix}$$

- [7] With ($Vx_{wt}, Vy_{wt}, Vz_{wt}$) and ($Vx_{wb}, Vy_{wb}, Vz_{wb}$) the virtual guidewire's projection is drawn on both the A/P and sagittal images using the following equations:

$$\begin{bmatrix} x_{cat} & x_{cab} \\ y_{cat} & y_{cab} \\ z_{cat} & z_{cab} \\ 1 & 1 \end{bmatrix} = [\text{REG}_A] \begin{bmatrix} Vx_{wt} & Vx_{wb} \\ Vy_{wt} & Vy_{wb} \\ Vz_{wt} & Vz_{wb} \\ 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} x_{csb} & x_{csb} \\ y_{csb} & y_{csb} \\ z_{csb} & z_{csb} \\ 1 & 1 \end{bmatrix} = [\text{REG}_S] \begin{bmatrix} Vx_{wt} & Vx_{wb} \\ Vy_{wt} & Vy_{wb} \\ Vz_{wt} & Vz_{wb} \\ 1 & 1 \end{bmatrix}$$

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$$u_{at} = \frac{x_{cat}}{z_{cat}} f \quad v_{at} = \frac{y_{cat}}{z_{cat}} f$$

$$u_{st} = \frac{x_{cst}}{z_{cst}} f \quad v_{st} = \frac{y_{cst}}{z_{cst}} f$$

$$u_{ab} = \frac{x_{cab}}{z_{cab}} f \quad v_{ab} = \frac{y_{cab}}{z_{cab}} f$$

$$u_{sb} = \frac{x_{csb}}{z_{csb}} f \quad v_{sb} = \frac{y_{csb}}{z_{csb}} f$$

Due to the distortion in fluoroscopic images the projected guidewire is drawn as a curve. This is done by *un-calibrating* 20 points on the line bound by (u_{at}, v_{at}) and (u_{sb}, v_{sb}) as in [15] and drawing a polyline through them on the A/P image and similarly for the Sagittal image using (u_{st}, v_{st}) and (u_{sb}, v_{sb}) .

- [8] To draw the virtual guidewire's projection, two points $(0, 0, 0)$ and $(0, 0, -screwlength)$, in the WCS are transformed so that the top point $(0, 0, 0)$ lies on the line of sight. The virtual guidewire is initially set to 30mm. The projected guidewire is drawn using the following math:

initially:

$$depth = 0.2$$

$$screwlength = 30mm$$

$$\alpha = 0, \beta = 0$$

(tx, ty, tz) is constrained to lie on the line of sight bound by $(LSx_{w1}, LSy_{w1}, LSz_{w1})$ and $(LSx_{w2}, LSy_{w2}, LSz_{w2})$, thus

$$tx = LSx_{w1} - depth * (LSx_{w2} - LSx_{w1})$$

$$ty = LSy_{w1} - depth * (LSy_{w2} - LSy_{w1})$$

$$tz = LSz_{w1} - depth * (LSz_{w2} - LSz_{w1})$$

$$\begin{bmatrix} Vx_{wt} & Vx_{wb} \\ Vy_{wt} & Vy_{wb} \\ Vz_{wt} & Vz_{wb} \\ 1 & 1 \end{bmatrix} = [T](\alpha, \beta, tx, ty, tz) \begin{bmatrix} 0_{wt} & 0_{wb} \\ 0_{wt} & 0_{wb} \\ 0_{wt} & -screwlength_{wb} \\ 1 & 1 \end{bmatrix}$$

in order to draw the projected guidewire on the images, the points $(Vx_{wt}, Vy_{wt}, Vz_{wt})$ and $(Vx_{wb}, Vy_{wb}, Vz_{wb})$ are used in conjunction [7].

- [9] Recall that the virtual guidewire is a 3D object bound by $(0_{wt}, 0_{wt}, 0_{wt})$ and $(0_{wb}, 0_{wb}, -screwlength_{wb})$.

$$depth = depth + 0.1 * (\# \text{ pixels moved by the trackball})$$

$$tx = LSx_{w1} - depth * (LSx_{w2} - LSx_{w1})$$

$$ty = LSy_{w1} - depth * (LSy_{w2} - LSy_{w1})$$

$$tz = LSz_{w1} - depth * (LSz_{w2} - LSz_{w1})$$

¹ T is composed of the following transformations:

$$T = \text{Trans}(tx, ty, tz) \text{Rot}(y, \alpha) \text{Rot}(x, \beta)$$

or

$$[T(\alpha, \beta, tx, ty, tz)] = \begin{bmatrix} \cos\alpha & \sin\alpha\sin\beta & \sin\alpha\cos\beta & tx \\ 0 & \cos\beta & -\sin\beta & ty \\ -\sin\alpha & \cos\alpha\sin\beta & \cos\alpha\cos\beta & tz \end{bmatrix}$$

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$$\begin{bmatrix} V_{x_{wt}} & V_{x_{wh}} \\ V_{y_{wt}} & V_{y_{wh}} \\ V_{z_{wt}} & V_{z_{wh}} \\ 1 & 1 \end{bmatrix} = [T^1(\alpha, \beta, tx, ty, tz)] \begin{bmatrix} 0_{wt} & 0_{wh} \\ 0_{wt} & 0_{wh} \\ 0_{wt} & -screwlength_{wh} \\ 1 & 1 \end{bmatrix}$$

[10] Recall that the virtual guidewire is a 3D object bound by $(0_{wt}, 0_{wt}, 0_{wt})$ and $(0_{wh}, 0_{wh}, -screwlength_{wh})$.

$\alpha = \alpha + 0.1 * (\# \text{ pixels moved by the trackball})$

$$\begin{bmatrix} V_{x_{wt}} & V_{x_{wh}} \\ V_{y_{wt}} & V_{y_{wh}} \\ V_{z_{wt}} & V_{z_{wh}} \\ 1 & 1 \end{bmatrix} = [T^1(\alpha, \beta, tx, ty, tz)] \begin{bmatrix} 0_{wt} & 0_{wh} \\ 0_{wt} & 0_{wh} \\ 0_{wt} & -screwlength_{wh} \\ 1 & 1 \end{bmatrix}$$

[11] Recall that the virtual guidewire is a 3D object bound by $(0_{wt}, 0_{wt}, 0_{wt})$ and $(0_{wb}, 0_{wb}, -screwlength_{wb})$.

$$\begin{bmatrix} V_{x_{wt}} & V_{x_{wb}} \\ V_{y_{wt}} & V_{y_{wb}} \\ V_{z_{wt}} & V_{z_{wb}} \\ 1 & 1 \end{bmatrix} = [T^1(\alpha, \beta, tx, ty, tz)] \begin{bmatrix} 0_{wt} & 0_{wb} \\ 0_{wt} & 0_{wb} \\ 0_{wt} & -screwlength_{wb} \\ 1 & 1 \end{bmatrix}$$

[12] Given

$$\begin{aligned} [T_{ool}]^2 &= [\text{Rot}(z, -90)][\text{Rot}(y, -90)] \\ [P_{lan}]^2 &= [\text{Rot}(y, \alpha)][\text{Rot}(x, \beta)][T_{ool}] \\ [A_{pproach}]^2 &= [\text{Rot}(z, \gamma)] \\ [F_{inal}P_{lan}]^2 &= \begin{bmatrix} P_{Nx} \\ P_{Ny} & ? & ? \\ P_{Nz} \end{bmatrix} \end{aligned}$$

and using the following constraints I determine the remaining two vectors that would be complete **[FP]**.

Note: The first vector (N) is maintained from the **[Plan]** since it is the dirll guide axis:

Constraints:

- 1) $FP_{Ax}^2 + FP_{Ay}^2 + FP_{Az}^2 = 1$
- 2) $A_N \cdot FP_A = 0$
- 3) $FP_N \cdot FP_A = 0$

$$D = -\frac{A_{Ny} (A_{Nx} \cdot FP_{Nz} - FP_{Nx} \cdot A_{Nz})}{A_{Nx} (FP_{Nx} \cdot A_{Ny} - A_{Nx} \cdot FP_{Ny})} - \frac{A_{Nz}}{A_{Nx}}$$

$$E = \frac{(A_{Nx} \cdot FP_{Nz} - FP_{Nx} \cdot A_{Nz})}{(FP_{Nx} \cdot A_{Ny} - A_{Nx} \cdot FP_{Ny})}$$

² These matrices are of the following form:

$$\begin{bmatrix} Nx & Ox & Ax \\ Ny & Oy & Ay \\ Nz & Oz & Az \end{bmatrix}$$

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$$FP_{Ax} = \pm \sqrt{D^2 + E^2 + 1}$$

$$FP_{Ay} = D \cdot FP_{Ax}$$

$$FP_{Az} = E \cdot FP_{Ax}$$

FP_0 is determined using

$$FP_0 = FP_N \times FP_A$$

Hence,

$$[F_{\text{inal}} P_{\text{lan}}] = \begin{bmatrix} P_{Nx} & FP_{0x} & FP_{Ax} \\ P_{Ny} & FP_{0y} & FP_{Ay} \\ P_{Nz} & FP_{0z} & FP_{Az} \end{bmatrix}$$

Since the PUMA 560 robot uses an Euler representation for specifying an orientation, the inverse solution of $[FP]$ is determined in the following manner:

Euler representation = $\text{Rot}(z, \phi) \text{Rot}(y, \theta) \text{Rot}(z, \psi)$ thus from [i].

$$\phi = \arctan(FP_{Ay}, FP_{Ax})$$

$$\theta = \arctan(FP_{Ax} \cdot \cos(\phi) + FP_{Ay} \cdot \sin(\phi), FP_{Az})$$

$$\psi = \arctan(-FP_{Nx} \cdot \sin(\phi) + FP_{Ny} \cdot \cos(\phi), -FP_{Ox} \cdot \sin(\phi) + FP_{Oy} \cdot \cos(\phi))$$

Adding a PUMA specific offset to ϕ , and θ the final position and orientation is established

$$\text{Final pose} = (\phi + 90, \theta - 90, \psi, tx, ty, tz)$$

- [13] The calibrated coordinates (x, y) of the edge-pixels (u, v) are determined using a quartic polynomial equation as follows:

$$x = a_0 u^4 v^2 + a_1 u^4 v^3 + a_2 u^2 v^2 + \dots + a_{23} uv + a_{24}$$

$$y = a_0 u^4 v^4 + a_1 u^4 v^3 + a_2 u^2 v^2 + \dots + a_{23} uv + a_{24}$$

the set of parameters a and b , are previously determined using the image calibration program.

- [14] The center of the fiducial shadow is found by fitting the equation of a circle to the edge-pixels using a pseudo-inverse approach:

$$\begin{bmatrix} x_0^2 + y_0^2 \\ \vdots \\ x_n^2 + y_n^2 \end{bmatrix} = \begin{bmatrix} x_0 & y_0 & 1 \\ \vdots & \vdots & \vdots \\ x_n & y_n & 1 \end{bmatrix} \begin{bmatrix} 2h \\ 2k \\ r^2 - h^2 - k^2 \end{bmatrix}$$

or

$$A = BP$$

using pseudo inverse

$$P = (B^T B)^{-1} B^T A$$

once P is established the center of the fiducials (h, k) is determined as follows:

C₂
cont.

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$$h = \frac{p_1}{2}$$

$$k = \frac{p_1}{2}$$

- C₂
cont
- [15] The un-calibrated (distorted) coordinates (u, v) corresponds to the calibrated coordinate (x, y) and is determined using a quartic polynomial equation as follows:

$$u = a_0 x^4 y^4 + a_1 x^4 y^3 + a_2 x^4 y^2 + \dots + a_{23} xy + a_{24}$$

$$v = a_0 x^4 y^4 + a_1 x^4 y^3 + a_2 x^4 y^2 + \dots + a_{23} xy + a_{24}$$

the set of parameters a and b , are previously determined using a separate calibration program.

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- i Robot Manipulators: Mathematics, Programming, and Control; Richard P. Paul; The MIT Press, Cambridge, Massachusetts and London, England, 1983.
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